

A GENERAL FORM OF LINEAR PROGRAMMING

$$\underset{x}{\text{Maximize}} \quad z = \sum_{j=1}^n c_j x_j$$

$$\text{Subject to } y_i = \sum_{j=1}^n a_{ij} x_j \quad (i = 1, 2, \dots, m)$$

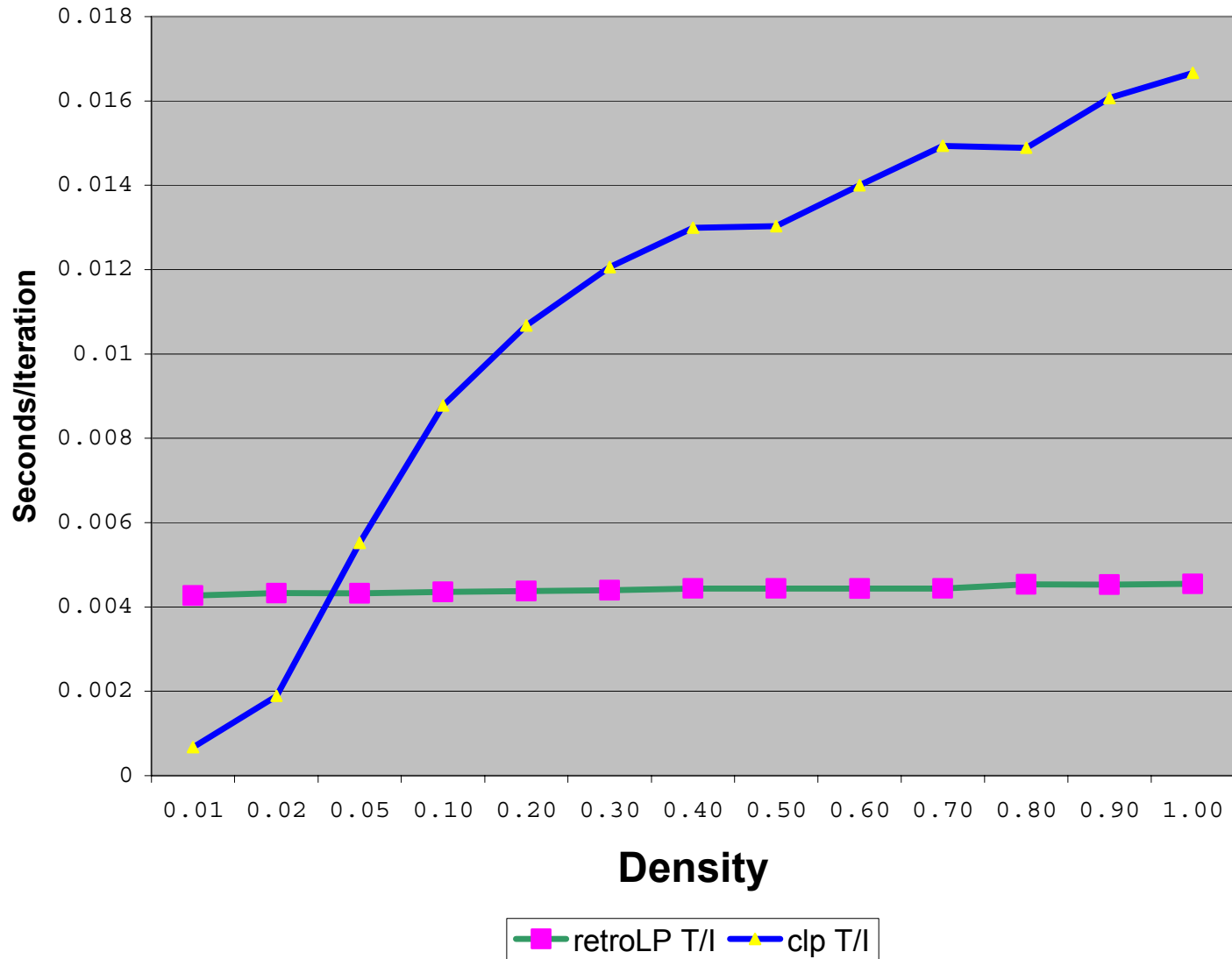
$$l_j \leq x_j \leq u_j \quad \text{for } j = 1, \dots, n;$$

$$b_i^l \leq y_i \leq b_i^u \quad \text{for } i = 1, \dots, m$$

Very large problems (e.g., 1,000,000 rows by 10,000,000 columns) can be solved if the matrix $\{a_{ij}\}$ is sparse. But not all problems are sparse. retroLP solves dense problems quickly. The graph shows running time of a standard implementation versus retroLP as a function of problem density. retroLP can also be easily modified to run on a cluster of workstations.

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Time per Iteration for Steepest Edge



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